Meine ersten Spiele

Blumenfee

My Very First Games – Flower Fairy · Mes premiers jeux – La fée aux fleurs
Mijn eerste spellen – Bloemenfee · Mis primeros juegos – El hada de las flores
I miei primi giochi – La fata dei fiori

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A co-operative stacking and color matching game for 1-3 little flower fairies age 2+. Includes a variation involving matching shapes for older children.

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Illustrations: Anna Karina Birkenstock
Length of the game: 5 - 10 minutes

Contents
1 game board (double sided), 1 flower fairy Rosalina, 9 flower stems (of 3 shapes and 3 colors), 3 blossoms, 1 color/symbol die, set of game instructions

Dear Parents,
Thank you for choosing this game from the My Very First Games collection. You’ve made an excellent choice and have given your child the opportunity to learn and develop important skills by playing.
These instructions provide simple rules, as well as several suggestions and additional hints about how to use the game material in different ways: in free play, a game with rules and the variation for older children. Play with your child or children.
Together become familiar with the world of the flower fairy! This will train your child’s skills and abilities, including: fine motor skills, concentration, language skills and the recognition of colors and shapes. But mostly, your child will simply have a lot of fun playing while automatically learning at the same time.

Lots of fun playing!

Your inventors of inquisitive playthings!
Before starting to play for the first time, carefully press the tiles out of the cardboard. Important: Please throw the remaining cardboard pieces away immediately to avoid any swallowing hazard for little children.

**Free Play**

In free unstructured play, your child becomes familiar with the game materials. Together, look at all the illustrations on both sides of the game board. Your child can re-enact little fairy tales, let Rosalina walk across the leaves of the water lilies or the summer flowers and put her to bed. Talk about how to match the wooden pieces with the illustrations on the game board. On the side showing the pond, the pieces are matched by color and on the side showing the meadow, the flower gems are matched by their shape. Have your child try to stack the flower gems and place the blossom on top.

If the children are a little older and already familiar with the game materials, you can also ask specific questions about the illustrations on each side. For example: Where is the little bed of Rosalina, the flower fairy? Count the fish/dragonflies/ladybugs and so on? What color are the water lilies/the leaves?

**Game: Rosalina at the Springtime Pond**

A cooperative stacking game to recognize and match colors.

It’s springtime. The buds of the water lilies have already opened. Three big flowers are also growing up on the little island, but have not yet blossomed. Rosalina, in her little bed, is waking up. First she yawns, then stretches and sets off flittering from one water lily leaf to the next. As she arrives at the little island, she swings her magic wand … and the three large flowers soon start to bloom. The goal is to build up the flowers before Rosalina reaches the flower island!
Before Starting to Play
Place the game board showing the pond face up in front of the children. Put flower fairy Rosalina onto her little bed (starting space). Distribute the wooden pieces around the game board and have the die ready.

Play
The children play one by one in a clockwise direction. The youngest child starts and rolls the die.

Ask the child: What does the die show?

• A color?
Take a wooden piece of that color and pile it on the corresponding island circle on the game board. If there is no piece of the color shown on the die left then the child cannot do anything and it’s the next player’s turn.

• The star?
Free choice! Take any colored wooden piece and place it on the stacking circle of the matching color.

• Flower Fairy Rosalina?
Take flower fairy Rosalina and walk her one lily pad ahead towards the flower island.

Then it’s the next child’s turn to roll the die.

End of the Game
The game ends, if all flower stems have grown high before Rosalina reaches the flower island. The flower fairy quickly flies to the island and pollenates the flowers. The children have get to decorate the flower stems they have built with the final budding flower cards on top. The children have all cooperatively won the game.

If Rosalina reaches the flower island before the stems have grown, the game ends immediately and Rosalina has won the game. The children were not quick enough so the fairy happily flits from flower stem to flower stem pollenating as best as she can. Players can quickly plan again if they wish!
Play at being color detectives! This can be done in the house or outdoors, when on a walk or on the way back from nursery school. Indicate different objects, pieces of clothing, cars, flowers, or plants and talk to your child about the colors. Search together for something that is red, blue … When children already know the colors you can also ask questions like:

“What is your favorite color?
Can you find this color somewhere in the room?
Are you wearing something of this color? …

**Variation: Rosalina on the Summer Meadow**

A stacking game to recognize and match colors and shapes, for older children.

This variation suits children already acquainted with the basic game. Recognizing and matching of shapes is not that easy. Except for some small changes, this variation is fundamentally played like the basic game. In this variation children can concentrate fully on the shapes thus training another skill that is important for their development.

In summer time Rosalina the flower fairy always sleeps in her cozy bed of grass so that when she wakes up she can immediately look at the three flowers she has planted in the flower garden on the other side of the stream. As soon as the summer sun has tickled her awake, she flitters from flower to flower. As she arrives at the new flower patch she swings her magic wand … and immediately the three large flowers start to bloom.

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- flower island
- meadow
- little bed of Rosalina
The rules of the basic game apply except of the following changes:
- Place the game board showing the meadow in front of the children.

Ask the child: What does the die show?

- A color?
  Take a wooden piece of that color and pile it on the stacking circle matching by shape. If there is no piece of the color shown on the die left then unfortunately this player cannot do anything and it’s the next player’s turn.

- The star?
  Take any wooden piece and pile it on the stacking circle matching by shape.

- Flower Fairy Rosalina?
  Take flower fairy Rosalina and walk her one space ahead towards the flower garden.

Celebrating together emotionally empowers and creates a good mood. It confirms children in their actions and fosters cohesion within the family or the playgroup.

Dear Children and Parents,
At www.haba.de/Ersatzteile it’s easy to ask whether a missing part of a toy or game can still be delivered.